## Why play this game?

- To practice mental math (adding and multiplying)
- To develop number sense
- To exercise strategic thinking

## You will need:

- 1. A bag of bingo chips
- 2. Scrap paper, white board, or a math journal
- 3. Pencil
- 4. Small group or whole class

## **Objective?** Score the most points possible!

## How to play:

- 1. Each student closes their eyes and takes out 10 chips from their bags, placing them on their desks.
- 2. They keep 5 of the chips and put 5 back in the bag.
- 3. Teacher (or 1 group member) then blindly draws 5 chips out of the bag.
- 4. The first chip drawn is worth 5, the second 10, the third 15, the fourth 20, and the fifth 25.
- 5. If any chips drawn match the chips you kept, you get the points the matching those chips! If any of your colours were not drawn...too bad, so sad!

\*Students may choose to keep more than one chip of the same colour. The gamble is that the teacher may not draw that colour from the bag. If the teacher does draw it out, you end up claiming points for each of the matching chips all in one shot.

